GABY GONZALEZ
Visual Development

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Education

Academy of Art University   Sept 2020 - Jun 2024

Master of Fine Arts, Visual Development

- ❖ Relevant Coursework: Prop Design, Drawing for Animation, Digital Painting

Savannah College of Art and Design   Sept 2016 - Jun 2020

Bachelor of Fine Arts, Animation

- ❖ Relevant Coursework: 2D Animation, Character and Layout Design, 2D Production

Work Experience

St. Mary Magdalene Catholic School   Aug 2020 - Dec 2020

Elementary School Art Teacher

- ❖ Created 24 monthly lesson plans for K-5th grade levels, highlighting the 7 elements of art in over 20 unique artistic mediums, and key art historical events to emulate the specific period's style
- ❖ Demonstrated traditional techniques by creating digital paintings through Adobe Photoshop
- ❖ Engaged 300 students in collaborative visual creative processes to deepen their skills in design

Painting With A Twist   Mar 2019 - Mar 2020

Acrylic Painting Instructor

- ❖ Taught 2-4 acrylic painting classes per day within a 10 hour schedule
- ❖ Instructed customers on paint technique to practice composition and color theory
- ❖ Advised customers on brushwork skill to exercise shape language, thick to thin linework, and texture

American Empire Builders   Nov 2021 - July 2022

Administrative Assistant

- ❖ Scheduled 2-4 vendor contract meetings weekly highlighting equipment rental time periods
- ❖ Facilitated communication through organized documentation, to ensure clarity between company and vendor invoices

Film Works

The Mandrake | Visual Development & Character Animation   June 2021

- ❖ Director : Quincy Baltes
- ❖ Sketched character concepts to produce various detailed character designs and layouts
- ❖ Added flat color and shadow to layout sketch, creating a strong foundation for detail
- ❖ Developed character rough animation using straight ahead action in TV Paint
- ❖ Featured in over 20 film festivals: Global Shorts (Best Animated Short) International Short Film Fest (Best Animated) Los Angeles Independent Film Festival (Best Animated Student Short)

Skills

Software	Technical	Language
❖ Procreate	❖ Character Design	❖ Spanish
❖ Adobe Photoshop	❖ Layout Design	
❖ Adobe Animate	❖ Prop Design	
❖ Adobe AfterEffects	❖ Digital Painting	
❖ Adobe Illustrator	❖ Animation Principles	
❖ TV Paint		